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## About This Game

Sworn as a protector of the realm, your duty is protect a powerful relic hidden away in a small outpost. Suddenly, you hear a war horn as monsters rush in to attack the villagers and lay claim to the relic. Armed with your battle hardened sword, defend the villages and protect the relic against these vile intruders.

Relic keeper is an action game set in a fantasy setting. Helped by the village guards, keep the artefact safely inside the village walls and try to outlast against waves of evil creatures.

## Features

- An action game mixed with base defence gameplay.
- Adapt yourself to different settings (Village, Desert Camp)
- Battle hordes of vicious enemies
- Defend your honor as you protect an important relic that will change the world
- Visit multiple worlds and protect them from the horrors that infest them

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- New modes, worlds and battle systems to come with free updates!

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Title: Relic Keepers  
Genre: Action, Adventure, Indie  
Developer:  
Idea Cabin  
Publisher:  
Idea Cabin  
Release Date: 12 Sep, 2017

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English







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Don't bother. Not even if it is free.

The game railroads your actions with its own very peculiar logic, and... I could have written a better script myself.. I purchased this game, because it was only \$1, and looked pretty interesting. The mixed reviews threw me off, but I went for it anyways, since it's been on my Steam Wishlist for about a month now.

In *Gone in November*, you play the role of a man who is about to die, and you see fragments of his memory as he dies. It sounds really sad, and admittedly, it is sad, but the game doesn't really do a whole lot with its premise to make the themes it presents powerful. At the end of the game, you pretty much have more questions, then you do answers, and a good chunk of the story is vague.

Gameplay is your standard walking simulator title, and it does everything pretty well. No real complaints in that department. The soundtrack is fitting, and I actually quite like it. The soft, sad-sounding music is fitting for this game, and the themes it attempts to tackle.

Graphically, the game looks pretty solid for a 3D indie title. Unfortunately, the game tries to fit your monitor on startup, instead of giving you an option to adjust the game yourself. There's an easy way around this, using Notepad, but it's frustrating it wasn't included in the final product.

The game is also exceptionally short, with my playtime being around 20 minutes. With this game being \$1, I expected it to be short, but it felt a bit too short for my taste.

I wouldn't recommend *Gone In November*, unless it's at least 50% off. It's not an absolutely awful experience, but it felt like the game didn't last long enough to make an impact.

Pros:

- + Solid graphics.
- + Controls work exceptionally.
- + Great soundtrack.

Cons:

- Story is lacking, and doesn't use its themes to its full potential.
- No way to manually change resolution, unless you adjust a file with Notepad.
- Very short (20 minutes of gameplay)

Final Rating: 5/10. 0/10 where the ♥♥♥♥♥ are my trading cards?. Remastered version of the first ND game. It was...surprisingly...short. It was interesting, It's not my favorite game in the series, but for someone just starting out with ND games, it's a nice introduction to the series. It only took me 3 1/2 hours to beat this one, so as I said, short. Aside from that though, there's nothing particularly wrong with the game. Just expect others in the series to be longer and a little more complicated.. HOLY♥♥♥♥♥ON A STICK THIS GAME IS SO♥♥♥♥♥AND LET ME GIVE U THE RUNDOWN WHY.

1. IT AINT REALISTIC AT ALL. WHEN I SLIDE TACKLE UR ♥♥♥♥♥ AS U BEST BE ROLLING ON THE FLOOR LIKE A AN AFRICAN CHILD TRYING TO EAT A FRUIT ROLL UP NOT GET UP INSTANTLY AND♥♥♥♥♥ME IN THE♥♥♥♥♥br>2. THIS IS VERY GRAPHIC. HOLY HELL BLOOD AND♥♥♥♥♥WENT EVERYWHERE IN THIS GAME. IT WAS JUST A COMPELTE BLOODBATH ON EPIC PROPRTIONS LIKE JEEZ MAN CALM DOWN. IT GOT REALLY ROUGH WHEN THE GOALIE BENT ME OVER AND ♥♥♥♥♥ED ME SO HARD THAT HIS♥♥♥♥♥CAME OUT THROUGH MY MOUTH.

3. THE SERVERS ARE♥♥♥♥♥ LIKE HOLY DEUCE THE AMOUNT OF DDOS THAT TAKES PLACE IS OFF THE CHARTS. SOME GUY COMPLETELY SCREWED OVER MY SERVER FORCING ME TO MISS MY SHOT AND THEN BIGMOIST♥♥♥♥♥STOLE THE BALL AND SCORED CUZ HE THOUGH IT WOULD BE FUNNY TO DDOS. HE DEAD NOW

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4. THE COMMUNITY IS JUST PLAIN RUDE. I CALLED SOMEONE A DINGBAT AND HE PROCEEDED TO MAKE RASCIST AND SEXUAL SLURS AT ME FOR THE REST OF THE GAME AND I FELT OFFENDED AND STARTED CONTEMPLATING SUICIDE I FELT SO BAD.
  5. THE GAME IS SHORT AS♥♥♥♥♥♥♥♥TO DOWNLOAD AND UR PLAY TIME SHOULD BE EVEN SHORTER THAN THE ♥♥♥♥♥ING 100MB DOWNLOAD
  6. IT AINT A WORLD, IT AINT SOCCER, AND IT SURE AS HELL AINT ONLINE

0/10 BEING ASSS ♥♥♥♥♥ED WITH A WALRUS TUSK IS MORE FUN. In the world of video games, if there is a hell it is filled with match three puzzle games.

Now I will preface this review saying I am not the biggest fan of match three games in the first place, but even with saying that, 3SwitcheD is not a good game.

Now I am going to go on and skip explaining what you do in a match three game and focus on what is 'new' here, there are six game modes, 'Snazzy Swap' being your standard game mode that plays like a poorly optimized version of Bejeweled with a combo clock that makes a man\woman's voice go higher and higher as you gain combos till it sounds like he\she is having a real good time from your abilities to match three (And really who wouldn't?)

Outside of the main mode all the other modes of the game... rather suck, 'Falling Stars' is somewhat alright where you start with a blank board and they drop jewels from the top for you to match like a proverbial rat in a cage, but outside of that one the rest are about matching jewels in odd ways such as making shapes or effecting gravity.

The game reports to using "Face-Tracking Technology" which is a fancy word for saying you can turn on your webcam and look around the 3D play-field... but you will never do that because there is absolutely no reason to, the graphics, animations, and environment hold nothing special at all and look mediocre at best with poor optimization, and when you play a match three puzzle game, you are not going to be moving your head to get a better angle, this all doesn't matter anyway because none of it works... seriously, it works for like a few seconds then pops back to normal.

And finally to top it all off it has third-party DRM, you must activate the game using a CD-key on TopWare's servers, so not only is it a bad game, if the servers are down (Like they usually seem to be) you can't even play it, though maybe that is a good thing overall.. really nice game!



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It's a good game... But it is in Early Access and has been abandoned... So... Dont.... The game has a lot of clever design that makes each level feel original, great game and it isn't even finished yet.. its boring dont play it i thought it would be fun but its not bad graphics. Enjoyable experience, worthy extension to the original game, can recommend!. Interesting storyline with refreshing live actors, great voice acting, and crisp modern graphics in a quirky Hidden Object Puzzle Adventure.. DON'T BE FOOLED. Upgrade link from 3D Mark Demo to upgrade to 3D Mark Advanced Edition leads you here! I knew this was a larger more comprehensive product, but the link made me believe that PC Mark 8 included 3D Mark, reinforced by an erroneous link. It DOES NOT!!!! Unless you really want to benchmark your office apps, this is NOT what you are looking for!!!!

Did not spend a lot of time with the software as it was not what I was looking for. This is definitely not the product I thought it was going to be.

. Great game, if you like puzzles and challenges, this game is for you. Try to do it without looking at guides or watching walkthrough. Some levels are difficult, some are tedious but all of them are logical, just be calm and think outside of the blocks. No pun intended ;) 100% worth the money!.. overall, this is a very interesting game in my opinion with what you say to the characters inside and which character you choose to die, but it is not worth the \$7 dollars as it is only one senario with just a few characters to speak to. so it is not well worth buying unless more senarios would be added in the future or if the price drops. the developer did well, but i would prefer more senarios to make the game itself better as one senario with just 6-7 characters isn't worth much other then \$3, even with the choices and interesting elements in-game. hope this review inspires you to improve the game and add in more senarios for you.. Feels better than it looks. It's a decent platformer, but doesn't really add anything interesting, and there are hundreds of games like this.

Gameplay is interrupted by some forced story nobody cares about. I was in the middle of improving my time in a level and it threw me back to the lobby to sit through some incredibly fascinating dialogue. Why?

Attacks ought to happen ASAP if the button is pressed down. Instead, you have to either learn the reset timer or spam the button. Seems like an oversight.

Overall, the full price tag is ridiculous.

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